
PORTSMOUTH CITY MIXED TRIPS LEAGUE

HANDBOOK
2023-2024

PORTSMOUTH CITY MIXED TRIPS LEAGUE SCHEDULE 2023-2024

09/10/23	WEEK 1
09/17/23	WEEK 2
09/24/23	WEEK 3
10/01/23	WEEK 4
10/08/23	NO DARTS - NADO INDY
10/15/23	WEEK 5
10/22/23	WEEK 6
10/29/23	WEEK 7
11/05/23	WEEK 8
11/12/23	WEEK 9
11/19/23	WEEK 10
11/26/23	WEEK 11
12/03/23	WEEK 12 (END OF 1 ST HALF POSITION NIGHT)
12/10/23	WEEK 13
12/17/23	WEEK 14
12/24/23	NO DARTS - CHRISTMAS
12/31/23	NO DARTS - NEW YEARS
01/07/24	WEEK 15
01/14/24	WEEK 16
01/21/24	WEEK 17
01/28/24	NO DARTS - ALLSTAR FINALS
02/04/24	WEEK 18
02/11/24	WEEK 19
02/18/24	WEEK 20
02/25/24	NO DARTS - PCDL FINALS
03/03/24	WEEK 21

03/10/24

WEEK 22

03/17/24

WEEK 23

03/24/24

WEEK 24 (END OF 2ND HALF POSITION NIGHT)

04/07/24

FIRST 3 ROUNDS OF PLAYOFFS (IN BAR START AT 1PM)

04/14/24

PLAYOFF FINAL ROUNDS (KOC START AT 1PM)

PORTSMOUTH CITY MIXED TRIPS LEAGUE FORMAT

TEAM & MATCH SET-UP

1. LEAGUE TEAMS CONSIST OF 3 PLAYERS
2. EACH TEAM MUST HAVE A MINIMUM OF 1 FEMALE & 1 MALE PLAYER.
3. EACH TEAM CAN HAVE UP TO 6 PLAYERS ON THEIR ROSTER AT ANY TIME
4. LEAGUE PLAY BEGINS EVERY SUNDAY AT 5:30pm
 - a. A 30 MINUTE GRACE PERIOD IS GIVEN
 - b. MATCHES CAN BE FORFEITED AT 6:00pm IF ONE TEAM DOES NOT HAVE THE MINIMUM NUMBER OF PLAYERS
 - c. MATCHES CAN BE PLAYED EARLIER IF ALL PLAYERS AGREE
 - d. MATCHES MUST BE HELD AT SCHEDULED LOCATIONS
5. MATCHES CONSIST OF BOTH TEAM & INDIVIDUAL GAMES OF 01 & CRICKET
6. ALL MATCHES ARE HANDICAPPED BASED ON NDA FORMAT
7. LEAGUE TEAM FEES ARE \$36.00 PER MATCH (INCLUDES CREDITS FOR PLAY)
8. THE HOME TEAM WILL ENTER THEIR LINE-UP FIRST **STARTING WITH A FEMALE PLAYER**. INSERT THEIR MONEY FOR THE MATCH & SELECT VISITING TEAM. THE VISITING TEAM WILL FOLLOW THE SAME PROCEDURE. THE MATCH WILL START & PROCEED AS THE PLAYER'S NAMES ARE DISPLAYED.

TEAM ROSTER & SUB POLICY

1. Players CANNOT switch teams after playing for a league team. Once a player plays for a team, he or she is a permanent member for that particular league period.
2. At the discretion of the league director. (ONE EXCEPTION) a player can switch teams to a different division if they have played only one week on a team. Players playing twice on any team in any division cannot move. This can only be done with the league director's approval and the player's average entered by the director.
3. Teams will be permitted to manually add players at the board on league nights through week #3 using an accurate PPD and MPR. Beginning week #4, anyone that will be playing on your team must be turned into the league director and entered on the League Leader System. No players can be manually added onto the dart machines after week #3. No new players can be added on week #12 or week #24
4. All teams should have established members & subs in place. When Playoffs begin, only teams with eligible players will be allowed to participate. Teams will not be allowed to enter playoffs using a ghost player. NO EXCEPTIONS!
5. Subs or teams must pay league monies. If a sub on any team's roster plays, the team is still responsible for all league monies.

Team Roster Change Policy

Due to ever changing events during league period, teams may change their roster if unforeseen circumstances occur. Any team wishing to make changes to their roster must contact the league director a day before the start of league match. The league director will review all changes.

ALL DECISIONS ON CHANGES ARE FINAL

PLAYER & TEAM PLAYOFF REQUIREMENTS

1. To enter playoffs, a team must have all league monies paid.
2. Team members must be in good standing with both City Amusement & NDA.
3. All players must be at least 18 yrs old. Players under 21 yrs old must obtain permission from the owner of the location that the match is scheduled at prior to the day of play. City Amusement DOES NOT override the location's decisions on age.
4. No makeup games unless extreme circumstances. League director must be notified & they will determine the final verdict.
5. Teams must use 2 players with a minimum of 140 games and 1 player with 60 games if necessary during Playoffs. **
6. Any team playing with 2 players must use the roster players with the highest number of games. If roster players have an equal number of games, then it is the team's choice.
7. No team forfeiting the final week of either half will be eligible for the playoffs. NO EXCEPTIONS!
8. One team forfeit will be allowed. Any team forfeiting twice will not be eligible for playoffs but may complete league to remain eligible for future leagues.
9. If any team drops out during the second half that originally made the playoffs in the first half, the fifth place team from the first half will be eligible for that spot.

****Players with 60-100 games 20% avg increase**

****Players with 110-150 games 10% avg increase**

DIVISION & PLAYOFF TIEBREAKERS

1. Regular season play match score determines all tiebreakers
2. Total season records will determine playoff seeding if a tie occurs
3. If a tie occurred in regular season or no regular season match was played. The following will take place:
 - a. If the tie is to determine only a seed in the playoffs, not a playoff entry, a coin toss by a league official, in the presence of both team captains will determine the seed.
 - b. If the tie is to determine a first half entry, the 2nd half match will be used as the tiebreaker.
 - c. If the tie is to determine a playoff entry, an entire match will be played at 12:00pm on the day of the first round of the tournament at the #1 seed's bar. A coin toss by a league official will determine home/visitor.
 - d. If 3 or more teams tie for a playoff entry, a playoff between the teams will occur on Saturday at 3:00pm the day before the first round begins, at a neutral location determined by league officials. A coin toss will determine the pairings.

ONLY TOP 3 TEAMS FROM EACH HALF WILL MAKE THE PLAYOFFS

FULL LEAGUE MONEY IS TO BE PAID FOR ROUNDS 1 & 2 OF PLAYOFFS

League officials will handle any tiebreaker situation not covered
by these rules.

**** ALL DECISIONS ARE FINAL ****

FORFEIT POLICY

1. If for any reason a team must forfeit a match, both teams must still pay league money. The team present will put their league fees only in the board. The forfeiting team must bring in league money to the league office prior to their next match. **ANY TEAM THAT FORFEITS TWICE DURING THE SEASON WILL BE ELIMINATED FROM PLAYOFFS.**
2. Any players from teams that forfeit a season or forfeit on the final position night of regular league will not be allowed to participate in the upcoming league (one league suspension), unless there are extreme circumstances involved, in which case a decision will be made by the league director.
3. Any team forfeiting on either Position Nights of regular season play will not be eligible for playoffs.
4. Any team forfeiting a match will receive losses for all league games.
5. Any team that is forfeited against will receive the same amount of wins as the current 1st place team for that week.
6. If a team is scheduled to play a team that has forfeited the league, and no arrangements can be made to schedule a match, a representative from the non-forfeiting team needs to show up to pay league monies to receive credit for that week.

To receive credit for a match when another team forfeits against you. Enter in your team lineup as normal. Insert the amount of credits required. Select your own team's name as the opponent. The board will ask if this is a forfeit. Select YES

LOCATION CHANGES & MAKEUP MATCHES

Locations for matches CANNOT be changed unless approved by the league office.

Bar owners schedule their employees based on scheduled dart matches so when you do not play your matches where you are supposed to, it affects the bartenders' income.

If there is a schedule conflict with a bar event, call Ashley!

Postponing matches is sometimes unavoidable. However, makeup matches are allowed if both teams agree to postpone & a scheduled date to play is agreed upon. These postponed matches need to be played ASAP at the original scheduled location & all makeup matches MUST be made up before the end of the current half.

NO MAKEUP MATCHES CAN BE PLAYED ON THE DAY OF THE END OF THE HALF (11/26/23 & 3/24/24 dates are subject to change)

IF MATCHES ARE NOT MADE UP BEFORE THE END OF THE HALF THEN THOSE GAMES WILL BE CONSIDERED LOSSES FOR BOTH TEAMS & COUNT NEGATIVELY FOR YOUR OVERALL WIN PERCENTAGE

SPECIAL RULES FOR CANCELATION

DUE TO PANDEMIC

All league payouts are based on full schedule of league play and any playoffs or league final matches.

If any months are cancelled due to pandemic but the season picks back up and is played out, payout structure will be adjusted accordingly to the actual amount of league money collected.

If less than 50% of the league is played, and the season must be cancelled due to pandemic, each team will be refunded their league dues paid. The percentage of league money paid for coin drop will NOT be refunded.

If 50% of the league is played and the season must be cancelled due to pandemic, the payouts will be based on the league money collected at time of cancellation and paid out according to the league team standings.

All league play will follow the guidelines set by the location where league play is scheduled. In the future, if masks become a requirement to be in a location then players must wear a mask to play. Dart league play will not override any guidelines set by the location which may result in the location being in noncompliance of state or local guidelines.

