

# Men's Champion Series 2022-2023

## --League Description--

Men's Champion Series (MCS) will consist of 4 player MEN'S teams competing in a series of monthly matches offering the league champions the opportunity to represent **City Amusement League Systems**

At Team Dart 2023 held in Las Vegas, **May 4<sup>th</sup>– 10<sup>th</sup>, 2023.**

The league is built to help area players compete against players from throughout the City Amusement League System without the cost and time involved traveling on a weekly basis. The goal of the league is to bring higher rated players together in a non-handicapped league environment in preparation for the major tournaments that our league will be competing in.

## --League Schedule & Times--

Matches will be played beginning Saturday August 6<sup>th</sup> at 12:00pm; monthly matches on a Saturday through January 2023.

The finals will be held on. **Sat/Sun January 28<sup>TH</sup> & 29<sup>th</sup>, 2023.**

## League Match Dates (Subject to Change)

Locations TBA

**Saturday August 6<sup>th</sup>, 2021**

**Saturday September 3<sup>rd</sup>, 2021**

(We understand this is Labor Day Weekend – This is one year situation with 3 major fall tournaments this year.)

**Saturday October 1<sup>st</sup>, 2021**

**Saturday November 5<sup>th</sup>, 2021**

**Saturday December 3<sup>rd</sup>, 2021**

**Saturday January 14<sup>th</sup>, 2022**

**City Invitational & League Finals**

**Sat/Sun January 28<sup>TH</sup> & 29<sup>TH</sup> 2022**

**Teams need to check-in by 11:30am.  
League play will begin at 12:00pm sharp.**

Matches should take approx. 6hrs.  
Locations for each match will be available after a final amount of league teams have been established. Locations will be City Amusement accounts located in Portsmouth, Huntington, Charleston, Ironton, & Chillicothe.

## **-League Individual Player Requirements--**

All players will need to have an established average in the City Amusement League System to be eligible for the league finals.

To be eligible for play in the Men's Champion finals:

- Player must be in good standing with the NDA, and City Amusement League locations and venues

Player must also meet **ONE** of the following (3) criteria.

1. Played as a full-time player in a previous City All Star League or MCS League from 2018-2022.
2. Played as a full-time player in any weekly City Amusement League with a combined total of 100 games from 2018 - 2022.
3. Player will have played as a full-time league player in any weekly City Amusement League for 2022-23 in addition to the MCS and have 98 games played in weekly leagues by January 1<sup>st</sup>, 2023
4. Player has at least 60 NADO CAPPED Points through City Amusement and has played or currently enrolled in 1 of NADO's remote leagues, being signed up through City Amusement and played at a City Amusement location.

Any new player that doesn't meet the minimum game requirements is welcome to participate in the Men's Champion Series as a regular player (making them eligible for 2023-24 Finals) but will not be eligible to play on a team in the league finals.

Anyone wishing to play in the Men's Champion Series who isn't sure they meet these criteria can contact Ashley Webb at the league office 740-357-2242 or [ashley@cityamusement.com](mailto:ashley@cityamusement.com) to check history.

## --League Team Guidelines--

Men's Champion Series is limited to 24 teams max. Any team with at least **TWO** regular players from 2021-22 is guaranteed a spot. Brand new teams entering the league will be on a first to sign up and pay basis.

Completed team rosters can be submitted into City Amusement League offices beginning on July 1<sup>st</sup>, and are due by Monday July 22<sup>nd</sup>, 2022  
*(team rosters available on website [cityleagues.net](http://cityleagues.net))*

Monthly matches are \$130.00 per team. This includes all league fees and coin drop for dart boards. The first month's match money is due upon turning in roster. Teams that don't have a completed roster and first month's money paid will not appear on the schedule.

All league players will be issued a power rating based on previous league play, tournament performance, and overall evaluation from City Amusement league offices. These player ratings are not negotiable and are only used for the formation of teams in the Men's Champion Series. **Individual player ratings will be available on the website Tuesday July 2<sup>nd</sup>.** These ratings do not reflect any current league averages and shouldn't be used to handicap any local tournaments.

All teams will receive an overall team power rating based on the **4** highest rated players turned in on their roster. Any sub used throughout the year must be rated equal to or lower than the person they are replacing.

**League office will make all decisions on substitute players.**

Each team will be placed in a division based on the overall rating of the team turned in on original roster. Divisions will be established based on the number of teams in the league and overall team rating of top 4 roster players. Monthly matches may be played between two different divisions but will only be played between same divisions in the finals. City Amusement offices reserve the right to make adjustments as needed in order to make the league as best as possible.

Please understand that the goal of this league is to get equally matched teams in

a competitive environment playing to improve their dart game and prepare for tournament play. We have set a few guidelines in place to help achieve this goal.

Any team playing a female player in the Men's Championship League will forfeit all games in which the female participates.

**\*This is a basic template of how teams have been grouped over the past few seasons. The guidelines set forth are to ensure a competitive league. The league office reserves the right to make necessary adjustments to complete the schedule.**

## **MASTERS DIVISION**

**NEW FOR 2023 – UNCAPPED TEAM / NO AVERAGE REQUIREMENT**  
Division must have 4 Teams Registered by July 18<sup>th</sup>. Master Teams do not have to meet prior league requirement. If 4 Master Level Teams are not registered by this date Team Captains will be notified so players can join other teams. Let League Office know as soon as you have a committed Master Level Team.

### **A - B DIVISIONS**

Team Maximum of 134 combined player rating  
Team Minimum of 120 combined player rating

### **C – D DIVISIONS**

Team Maximum of 119 combined player rating  
Team Minimum of 100 combined player rating  
No more than two players rated 30 or higher.  
No players rated above 32.

### **ALL LOWER DIVISIONS**

Team maximum of 99 combined player rating  
Team minimum of 80 combined player rating  
No more than 2 players above 26

No players rated above 27

### **--League Format & Match Set Up--**

Play will consist of **9 or 11 games** per match depending on division.

Teams will play a minimum of 4 teams and a maximum of 5 teams on match day.

(Final amount of league teams will determine this.)

Teams will flip for home to start. Home team enters line up first.

(Game Format May Change Due to Time Constraints)

Game 1 – 701 Open In/Double Out (all 4 players single line)

Game 2 – Cricket (all 4 players single line)

Game 3 thru 6 – 501 Open In/Double Out Freeze

Game 7 thru 10 – Cricket Partners Stacked

Game 11 – 701 Open In/Double Out (all 4 players w/Freeze)

(Lower divisions will not play games 1 or 2 in this format)

Losing team will start each consecutive match until game 9/11.

Teams will diddle on game 9/11. Visiting team has option on diddle.

All team and individual stats will be kept and posted at [www.cityleagues.net](http://www.cityleagues.net).

### **--League Playoffs & Finals Eligibility--**

The top 75% of teams from each division will make their playoffs.

Playoffs will be a double elimination bracket. Seeding will be determined by regular season.

**Teams will need to have at minimum 3 players with 90 games and 1 player with 60 games.**

Players are eligible to sub for multiple teams. Once a player has played 55 games, they are locked into that team and are not able to play for another team.

## **--League Champions--**

All division champions will represent City Amusement at  
Team Dart 2023

**No cash prizes will be awarded.**

Winning teams may sell their trip or pick up a player from any eligible sanction player within the City Amusement League System.

Winning teams will receive 2 rooms for a 7-night stay.  
\$300.00 per player airfare credit.  
Entry Team 501 and Team Cricket Events  
2 Team Shirts per player

## **--TOP DAWG CHALLENGE--**

2 players from each division (AB/CD) will be picked each month based off the highest average of the day. This single elimination bracket will be handicapped.

2 players will be invited to play in the Masters single elimination bracket. This event will be handicapped

WINNERS WILL RECEIVE THEIR NAME ON THE BIG WRESTLING BELT AS WELL AS A MINI BELT FOR THEIR

**KEEPING!** If desired, a short video done by Ashley will also be included!

## **LEAGUE MESSAGE ON CANCELTATION DUE TO PANDEMIC**

All league pay outs are based on full schedule of league play and any playoffs or league final matches.

If any months are cancelled due to pandemic but the season picks back up and played out, payout structure will be adjusted accordingly to the actual amount of league money collected.

If less than 50 percent of the league is played, and the season must be cancelled due to pandemic, each team will be refunded their league dues paid. The percentage of league money paid for coin drop will not be refunded.

If 50 percent of the league is played, and the season must be cancelled due to pandemic, the payouts will be based on the league money collected at time of cancellation and paid out according to the league team standings.

All league play will follow the guidelines set by the location where league play is scheduled. In the future if masks become a requirement to be in a location then players must wear a mask to play. Dart league play will not override any guidelines set by the location which may result in the location being in noncompliance of state or local guidelines.