

WV City Dart League Summer League 2022

Team and Match Set-Up

1. League teams consists of 4 players.
2. Each team must have a minimum of one female or male player.
3. Each team can have up to 8 players on their roster at any time.
4. League play begins each Wednesday at 7:30pm.
 - a. A 30-minute grace period is given.
 - b. Matches can be forfeited at 8:00pm if one team does not have the minimum number of players.
5. Matches consist of team games of 01 & cricket.
6. All matches are handicapped based on NDA format.
7. League team fees are \$48.00 per match. (Includes credits for play & NADO fees)
8. The home team will enter their line-up first. Insert their money for the match and select visiting team. The Visiting team will follow the same procedure. The match will start and proceed as the player's names are displayed.

Team Roster and Sub Policy

The Arachnid dart machines keep all team rosters. Team rosters turned in to City Amusement will be entered on the League Leader System. This establishes your team's roster. Up to 8 players can be kept on your roster for active play. Please keep your roster current with the league office to avoid active players not being listed.

****SUMMER SESSION ONLY** Players may sub for more than one team.**

Once a player has played 3 weeks for a particular team they may not sub or move to another team. Teams cannot use a sub on Position Night (last week of regular season.)

Player & Team Playoff Requirements

1. To enter playoffs a team must have all league moneys paid.

2. All players must be in good standing with NDA & PCDL.
3. **Teams must use 3 players with a minimum of 56 games and 1 player with 21 games if necessary. ***
4. Any team playing with 3 players must use the roster player with the highest number of games. If roster players have an equal number of games, then it is the team's choice.
5. No team forfeiting the final week will be eligible for the playoffs.
6. One team forfeit will be allowed. Any team forfeiting twice will be ineligible for playoffs but may complete league to remain eligible for future leagues.

***Players with 21 - 49 games 20% avg. increase**

*** Players 56 - Up games NO INCREASE**

Forfeit Policy

1. If for any reason a team must forfeit a match, both teams must still pay league money. The team present will put their league fees only in the dart board. The forfeiting team must bring in league money to the league office prior to their next match. **Any team that forfeits twice during the season will be eliminated from playoffs.** The team may finish league to remain eligible for future leagues.
2. Any players from teams that forfeit a season will not be allowed to participate in the upcoming league (one league suspension), unless there are extreme circumstances involved, in which case a decision will be made by the league director.
3. Any team forfeiting the last week of regular season play will not be eligible for playoffs unless extreme circumstances are the cause.
4. Any team forfeiting a match will receive losses for all league games.
5. Any team that is forfeited against will receive the same percentage of wins as the first-place team during the week that the match is forfeited.
6. If a team is scheduled to play a team that has forfeited the league, and no arrangements can be made to schedule a match, a representative from the non-forfeiting team needs to show up to pay league monies to receive credit.

League Payouts

Payout schedules and playoff details will be released once a final team count is established to determine the revenue the league will have to disperse. All teams will cash in the summer league and trophies will be given to the league champs.