

# **The Ultimate City Remote League**



**Amusement**

## **Team Captain's Handbook 2022**

# The Ultimate City Remote League

## --League Description--

The Ultimate City Remote League will provide a chance for all City Amusement locations and players to participate in a remote league for the opportunity to win a trip to NADO Continental Tournament 2022. This will be a doubles league consisting of a variety of capped categories, mirroring NADO's format. The league capped categories are as follows:

75 Cap

100 Cap

125 Cap

In order to establish a team's cap, you must add the 2 players' ratings and the sum is your team's rating. \*LIST OF RATINGS AVAILABLE ON LAST PAGE OF HANDBOOK\*

## --League Schedule & Times--

Each date will consist of 2 matches, totaling 22 games per player for the entire month, 110 games total; matches are to begin at 1pm and must be played on a G3 or Fire board.

## League Match Dates (Subject to Change)

February 5, 2022

March 12, 2022

April 2, 2022

May 7, 2022

June 4, 2022

League Finales June 25, 2022

*THERE WILL BE NO MAKE-UP GAMES PERMITTED*

## **-League Individual Player Requirements--**

All players will need to have an established average in the NADO list provided in the back of the league handbook to be eligible for the league and league finals or consult with league coordinator, Ashley Webb

### **To be eligible for play in The Ultimate City Remote League:**

- Player must be in good standing with the NADO and City Amusement League locations and venues
- Player must have a minimum game count of 66 games from this league to participate in League Finales, but please note to participate at NADO Continental Tournament, players must have a minimum of 96 games in any City Amusement League in the qualifying period (July 1, 2021 – June 30, 2022).
- Any team that forfeits during this season will be suspended for 1 year for this specific league.

Anyone wishing to play in The Ultimate City Remote League who isn't sure they meet these criteria can contact Ashley Webb at the league office 740-357-2242 or ***ashley@cityamusement.com*** to check history.

## --League Team Guidelines--

The Ultimate City Remote League will allow a substantial number of teams to participate, but only x number of boards are available at each location. To guarantee a spot at your desired location, we will be doing first to sign up basis.

Completed team rosters can be submitted into City Amusement League offices beginning on Monday, January 3, 2022, and are due by Monday, January 29, 2022.

*(Team rosters are available on [cityleagues.net](http://cityleagues.net))*

Each match will consist of 11 games (4 team – 01; 4 team—cricket; 2 – Wild Card Cricket; 1 – stack).

Each match will be \$30.00 (\$15.00 per player). Each team will play 2 matches a month. 2 matches at \$15.00 a player = \$30.00 per player for the entire day. You will pay at the board.

All league players will need to use the ratings, provided by NADO listed on website [cityleagues.net](http://cityleagues.net). These player ratings are non-negotiable and are only used for the formation of teams.

Each team will be placed in a division based on the overall rating of the team turned in on original roster. The two highest players on roster will determine the rating of the team. (League offices have the right to adjust items as necessary)

Please understand that the goal of this league is to get equally matched teams in a competitive environment playing to improve their dart game and prepare for tournament play. We have set a few guidelines in place to help achieve this goal.

## TEAM ROSTER AND SUB POLICY

1. Due to increased levels of competition and the caliber of play in The Ultimate City Remote League, a strict team roster rule and sub policy will be enforced.
2. The Arachnid dart machines keep all team rosters. Team rosters turned in to City Amusement will be entered on the League Leader System. This establishes your team's roster.
3. Players CANNOT switch teams after playing for a league team. Once a player plays for a team, he or she is a permanent team member for that league period.
4. At the discretion of the league director. (One exception) a player can switch teams to a different division if they have played only one week on a team. Players playing twice on any team in any division cannot move. This can only be done with the league director's approval and the player's average entered by director.
5. Please be flexible when establishing your roster. All teams should have at least four members to be on the safe side. When tournament time comes, only teams with eligible players will be allowed to participate. NO EXCEPTIONS!
7. Subs or team must pay league monies. If a sub on any team's roster plays, the team is still responsible for all league monies.
8. **ALL SUBS' AVERAGES MUST KEEP THE TEAM WITHIN THE CAP THAT IS FIRST ESTABLISHED AT THE BEGINNING OF THE SEASON. NO EXCEPTIONS! IF THIS RULE IS BROKEN, THE TEAM MAKING THE INFRACTION WILL BE GIVING FORFEITS FOR ALL GAMES THE INVALID PLAYER WON.**

**\*\*\* PLEASE NOTE ALL MATCHES ARE RECORDED. ANY TEAM PLAYING USING A PLAYER NOT MATCHING THE ENTERED NAME WILL BE FORFEITED FROM THE LEAGUE AND BOTH PLAYERS WILL BE SUSPENDED FOR A TWO YEAR PERIOD FROM PLAYING IN ANY CITY AMUSEMENT LEAGUES.**

ALL DECISIONS ON CHANGES MADE ARE FINAL.

## **--League Format & Match Set Up--**

Play will consist of **11 games** per match and each team will play 2 matches for the entire month. The format is as follows:

Team 01 (freeze)  
Team 01 (freeze)  
Wildcard Cricket  
Team Cricket  
Team Cricket  
Team 01 (freeze)  
Team 01(freeze)  
Wildcard Cricket  
Team Cricket  
Team Cricket  
701 Stack

## **--League Playoffs & Finals Eligibility--**

25% of the winningest teams from each division will move on to the playoffs. Teams will be seeded in accordance with their regular season standings. A double elimination tournament will determine The Ultimate City Remote League Champion which will take place on June 25<sup>th</sup>, 2022. Each team will need 2 players with a minimum of 66 games each to enter the finals.

## **--League Champions--**

All division champions will represent City Amusement at NADO Continental Tournament 2022.

**Each 12 teams per division, we will be able to send a team to NADO Continental Tournament 2022; all other funds will go to paying lower places.**

**\*If a division does not obtain 12 teams, payouts will be given out instead\***

Winning teams will receive 3 nights stay, 4 main events entry, and \$300.00 airfare.

## **LEAGUE MESSAGE ON CANCELATION DUE TO PANDEMIC**

All league pay outs are based on full schedule of league play and any playoffs or league final matches.

If any months are cancelled due to pandemic but the season picks back up and played out, payout structure will be adjusted accordingly to the actual amount of league money collected.

If less than 50 percent of the league is played, and the season must be cancelled due to pandemic, each team will be refunded their league dues paid. The percentage of league money paid for coin drop will not be refunded.

If 50 percent of the league is played, and the season must be cancelled due to pandemic, the payouts will be based on the league money collected at time of cancellation and paid out according to the league team standings.

All league play will follow the guidelines set by the location where league play is scheduled. In the future if masks become a requirement to be in a location, then players must wear a mask to play. Dart league play will not override any guidelines set by the location which may result in the location being in noncompliance of state or local guidelines.



